

BRANDON DAVIS

DESIGNER, STUDENT & PROGRAMMER

OBJECTIVES

- Obtain an internship for educational experience
- Improve collaboration skills
- Meet new People

PROFILE

I am a 3rd Year Architecture student at Oklahoma State University on course to graduate in Spring 2023.

I have unique experience in various mediums of art and technology including Architecture, Programming, Woodworking, Digital Drawing, Digital Modeling, and Mechanical Drawing

I've had experiences being a teaching assistants for Studio and other architecture classes. Have given presentations at my High School showing off my works and showing what to expect in studio when the students hopefully come to Architecture school.

My passions are in creating things, my current favorite project is a custom rendering and logic engine with the goal of creating video games in the future as a hobby or career..

REFERENCES

Mike Meledeo (405) 820-0952
High School Drafting and Architecture Teacher

Mike McGarry (405) 249-0306
High School Woodshop Teacher

Brett Armstrong (405) 519-6297
High School Youth Pastor

Moh'd Bilbeisi mohd.bilbeisi@okstate.edu
College Professor

CONTACT ME

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Yukon, OK 73099

EDUCATION

Higher Education

2018 - Present
Oklahoma State University

- Currently in Studio V
- Graphics and Visual Acuity
- Currently in Revit Training
- Structure Courses

High School

Diploma Received 2018
Mustang High School

- Woodworking 1-4
- Mechanical Drafting 1 & 2
- Architectural Drafting 1 & 2
- AP Computer Science

EXPERIENCE

Hornbeek Blatt Architects

<http://www.hornbeekblatt.com/> 2020

- Design documentation on various projects
- Redesigned marketing material and updated website
- Cross-checking and redline verification

DumbCode

<https://www.dumbcode.net/> and <https://studio.dumbcode.net/> 2017 - Present

- Lead user interface designer for website and Studio
- API developer for Java tools for Studio project users
- Design of social media material for product and group promotion

TerraformersMC

<https://github.com/TerraformersMC> 2018 - Present

- Produced 200+ unique textures for game modifications
- Reorganized deployment process to decrease turnaround time
- Redesigned low level program structure for shared codebase cleanliness

ACCOMPLISHMENTS

Architecture | Art | Drafting | Woodworking

Oklahoma State University

- Architecture | OKC Zoo Designathon First Place Design Award

Oklahoma Industrial Arts Fair

- Woodworking | 3 Years Highest Ribbon Award and Honors Award
- Mech Drawing | 3 Ribbon Awards Varying Levels
- Architecture | Peoples' Choice Award for House Plans and Ribbon Placement

Oklahoma State Fair

- Art | Red Ribbon for Drawing of State Capitol (4th Grade)

Other

- Design | Sparked Host LLC Winter Banner Design Contest 2019

PROFICIENCIES

Programs

Adobe Photoshop
Adobe InDesign
Adobe Illustrator
Rhino 6/7
Grasshopper
Blender
Aseprite

Computer Languages

Java
JavaScript
HTML
CSS
PHP
C#
React

Miscellaneous

Public Speaking
Team Leadership
Physical Modeling
Graphic Communication